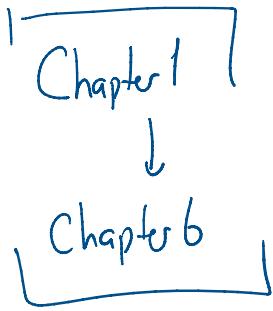


Lecture 12

4 Kasim 2019 Pazartesi 10:38

Midterm I : Saturday, 9th of Nov. @ 10:00



90 minutes with 15% impact on grade

Rooms: EB-101, 103, 104

Altunkaş-Dilsiz

Doğan-Kuzgun

Oğuz-Yöcel

What did we learn so far?

Chapter 1

Units

→ Units & Standards

→ length | meter
→ time | second
→ mass | kilogram
Planck's constant

SI

Uncertainty & Significant figures



Accuracy

→ $2.9 \cdot 10^8 \text{ m/s}$

Precision

→ $2.85425 \cdot 10^8 \text{ m/s}$

$2.99792458 \cdot 10^8 \text{ m/s}$

Significant figures:

multiply/divide: fewest significant figure:

$\frac{2.572 \text{ m/s}}{4} \cdot \frac{5.2 \text{ s}}{2} = (\quad)$

addition/subtraction: fewest digits to the right of the decimal point

$5.742 \text{ m/s} + 2.1 \text{ m/s} = 7.8 \text{ m/s}$

Vectors

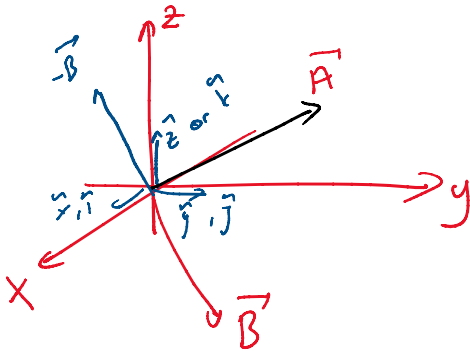


Vectors

↳ magnitude, direction



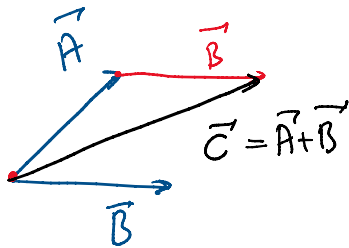
Cartesian coordinates: $\vec{A} = A_x \hat{x} + A_y \hat{y} + A_z \hat{z}$



$$\vec{A} + \vec{B} = \vec{B} + \vec{A} = \vec{C}$$

$$\vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$

↓
flipping the direction of the vector.

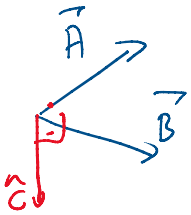


⇒ Products of vectors! $\vec{A} \cdot \vec{B} = AB \cos \theta$

Scalar product (dot)

angle between the vectors

$$W = \vec{F} \cdot \vec{s}$$



$$\vec{A} \times \vec{B} = \hat{c} (AB \sin \theta)$$

vector product (cross)

$\hat{c} \perp \vec{A}, \vec{B}$

$$\vec{B} \times \vec{A} \neq \vec{A} \times \vec{B}$$

$$(A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \cdot (B_x \hat{i} + B_y \hat{j} + B_z \hat{k}) =$$

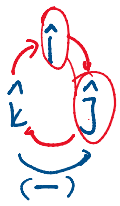
$$\hat{i} \cdot \hat{j} = 0$$

$$\hat{i} \cdot \hat{k} = 0$$

$$= A_x B_x + A_y B_y + A_z B_z$$

$$(A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \times (B_x \hat{i} + B_y \hat{j} + B_z \hat{k}) =$$

$$(\underbrace{A_x \hat{i} + A_y \hat{j}}_{\vec{A}}) \times (\underbrace{B_x \hat{i} + B_y \hat{j} + B_z \hat{k}}_{\vec{B}}) =$$



$$= \hat{i}(A_y B_z - A_z B_y) + \hat{j}(A_z B_x - A_x B_z) + \hat{k}(A_x B_y - A_y B_x)$$

$$(\vec{D} \times \vec{C}) \cdot (\vec{A} \cdot \vec{B}) = \vec{D} \cdot \# \vec{C}$$

$$\# \vec{A} \cdot (\vec{C} \times \vec{B}) = \vec{D}$$

→ Learn how to deal with significant figures

↓

How to work with vectors → components
→ products.

Chapter 2 - Motion along a straight line

Vector quantities	Displacement \vec{r}	$\vec{r} = \vec{r}_0 + \int_{t_0}^{t_f} \vec{v} dt$
	Velocity $\vec{v} = \frac{d\vec{r}}{dt}$	$\vec{v} = \vec{v}_0 + \int_{t_0}^{t_f} \vec{a} dt$
	Acceleration $\vec{a} = \frac{d^2\vec{r}}{dt^2} = \frac{d\vec{v}}{dt}$	

a special case! motion with constant acceleration:

motion on earth

$$x(t) = x_0 + v_0 t + \frac{1}{2} a t^2, \quad v_x = v_0 + a_x t$$

$$v_x^2 = v_0^2 + 2a_x(x - x_0)$$

$$v_x^2 = v_0^2 + 2a_x(x - x_0)$$

↳ Hint for the Midterm: Make sure that you understand the above formulae

Basis of free-fall problems

Chapter 3 - Motion in two or three dimensions

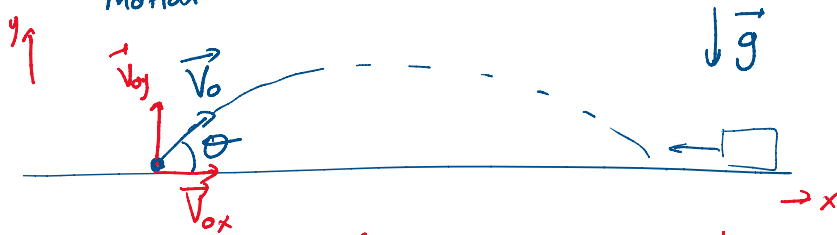
displacement $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$

$$\frac{d\vec{r}}{dt} = \frac{dx}{dt}\hat{i} + \frac{dy}{dt}\hat{j} + \frac{dz}{dt}\hat{k} = \vec{v}_x + \vec{v}_y + \vec{v}_z$$

$$\frac{d^2\vec{r}}{dt^2}$$

⇒ Projectile motion:

a constant \vec{a}
motion

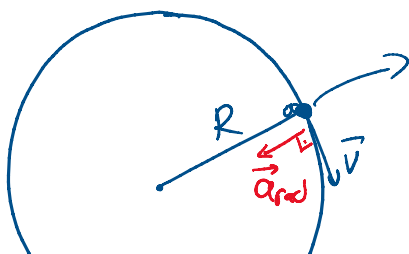


$$y = (v_0 \sin \theta)t - \frac{1}{2}gt^2$$

$$x = v_0 \cos \theta \cdot t$$

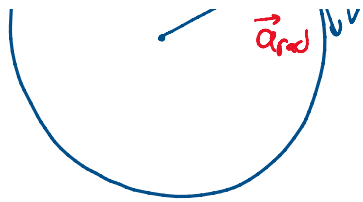
$$\left\{ \begin{array}{l} v_y = v_0 \sin \theta - gt \\ v_x = v_0 \cos \theta \end{array} \right.$$

⇒ Circular Motion



speed of the object is constant!



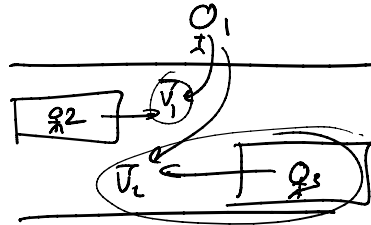


$$\frac{\vec{v}_{t+\Delta t} - \vec{v}_t}{\Delta t} = \vec{a}_{rad}$$

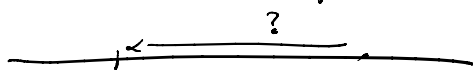
⇒ Relative motion

↳ Galilean relativity

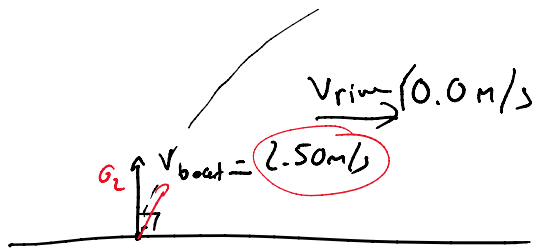
→ Problems will involve rivers and wind for airplanes



O_3 wrt O_2 \vec{v}_c \vec{v}
 $|\vec{v}_c| + |\vec{v}|$



\vec{v} ↑



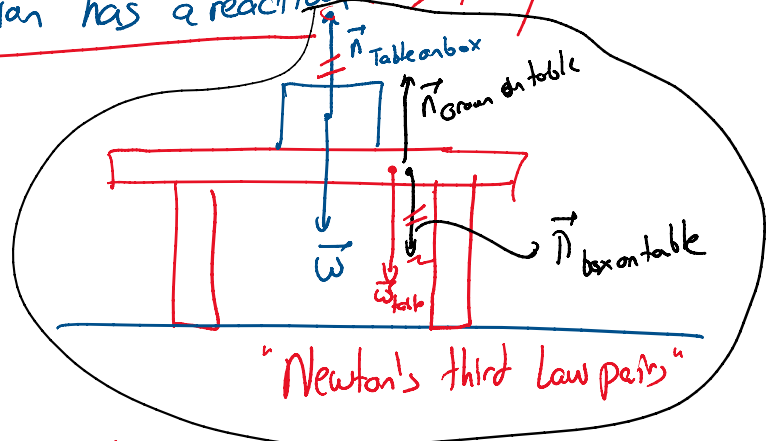
Q_1

Chapter 4: Newton's Laws of Motion

1.) Inertia

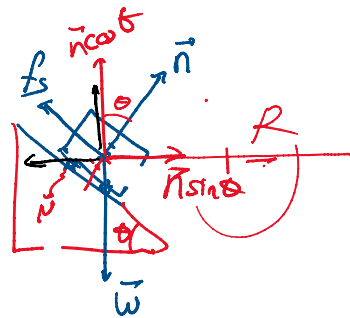
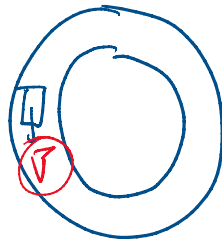
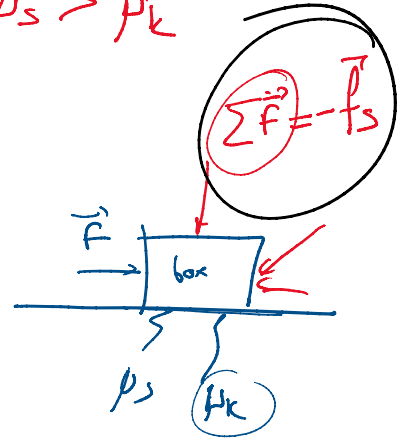
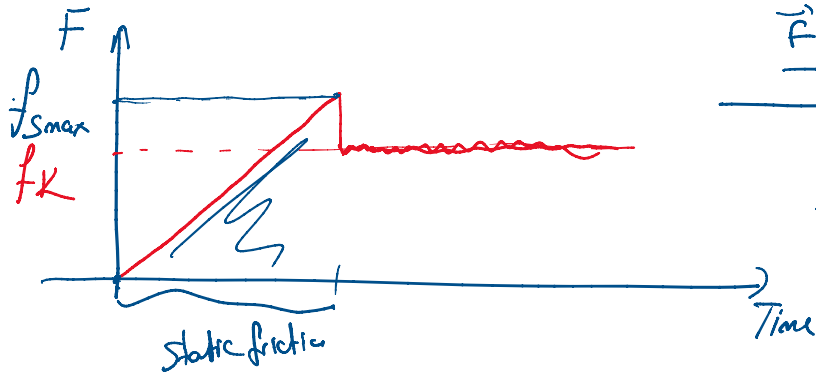
2.) $\vec{F} = m \vec{a}$ → reason why things move

3.) Every action has a reaction → tricky



> friction forces → μ_k & μ_s → $\mu_s > \mu_k$

> friction forces $\rightarrow \mu_k \text{ \& } \mu_s \rightarrow \mu_s > \mu_k$
 ↓ kinetic ↓ static friction



$$w = n \cos \theta$$

$$f_s \sin \theta + n \cos \theta = w$$

$$-f_s \cos \theta + n \sin \theta = m \frac{v^2}{R}$$

$$\frac{m v^2}{R}$$

$$\mu_s n \quad (\mu_s \sin \theta + \cos \theta) n = w$$

$$(\sin \theta - \mu_s \cos \theta) n = \frac{m v^2}{R}$$

$$\frac{\sin \theta - \mu_s \cos \theta}{\mu_s \sin \theta + \cos \theta} m g = \frac{m v^2}{R}$$

$$\frac{\sin \theta - \mu_s \cos \theta}{\mu_s \sin \theta + \cos \theta} R g = v^2$$

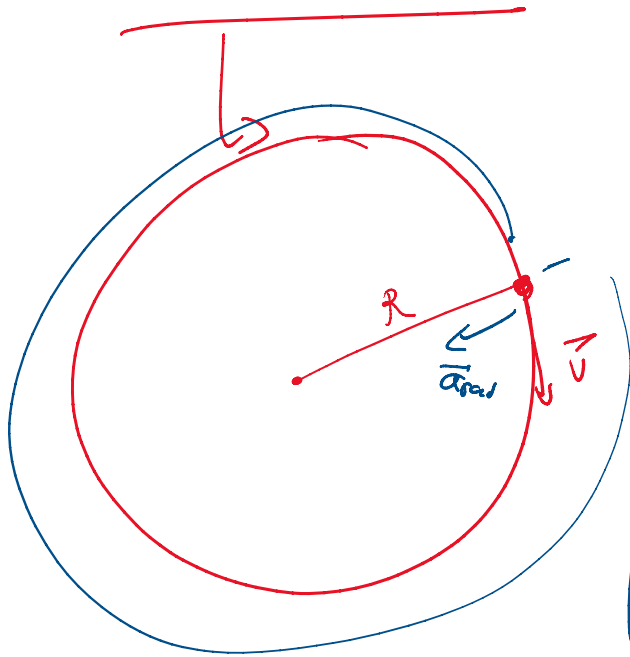
$$\frac{\tan \theta - \mu_s}{\mu_s \tan \theta + 1} R g = v^2$$

Fluid resistance: $f = k v \rightarrow$ "low" speed

Fluid resistance: $f = kV \rightarrow$ low speed

$f = Dv^2 \rightarrow$ "high" speed

\hookrightarrow Circular motion + (direction)

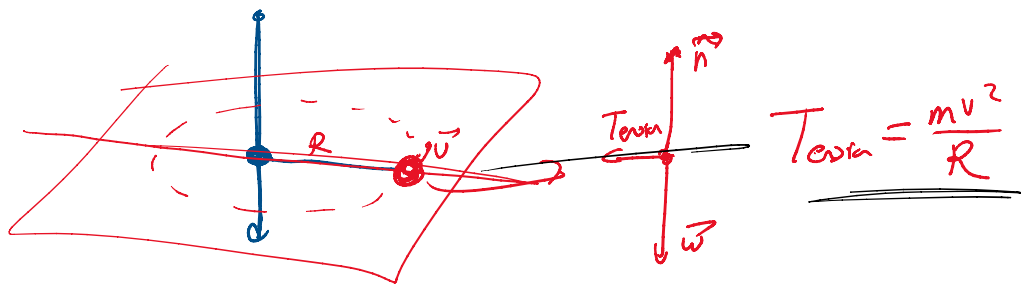


$$a_{rad} = \frac{v^2}{R}, \quad T = \frac{2\pi R}{v}$$

$$a_{rad} = \frac{4\pi^2 R}{T^2}$$

$$\boxed{\omega \cdot R = v} \quad \boxed{a = \omega^2 R}$$

Sum of all forces must be equal to $m\vec{a}_{rad}$



Chapter 6: Work & Kinetic Energy:

$$W_{12} = \int_{\vec{r}_1}^{\vec{r}_2} \vec{F} \cdot d\vec{s}$$

$$W_{12} = \Delta K = \frac{1}{2} m (v_2^2 - v_1^2)$$

Change in kinetic energy

"Joules"

Always be aware of who does the

$$\frac{\text{Joules}}{\text{kg m}^2/\text{s}^2}$$

Always be aware of who does the work?
what force?
(-) work

↳ Power + rate of change of Work in time

$$P = \frac{dW}{dt} \rightarrow \text{Units in Watts}$$

$$= \frac{d}{dt} (\vec{F} \cdot \vec{s}) = \vec{F} \cdot \underbrace{\frac{d\vec{s}}{dt}}_{\vec{v}} = \vec{F} \cdot \vec{v}$$